

Sahil A. Nawab – Introduction Exercises

BookStore.java

```
import java.util.Scanner;

public class BookStore {

    public static void main(String[] args) {
        // TODO Auto-generated method stub
        System.out.print("Please enter price: ");

        Scanner keyBoard = new Scanner(System.in);
        double price = keyBoard.nextDouble();
        double discount, finalPrice = -1;

        if (price < 128.0) {
            discount = price * 0.08;
        }
        else {
            discount = price * 0.16;
        }

        finalPrice = price - discount;
        System.out.println("Final Price: $" + finalPrice);
    } // end main method
} // end class BookStore
```

AWTGraphics.java

```
import java.applet.Applet;
import java.awt.Graphics;

public class AWTGraphics extends Applet {

    public void paint(Graphics g) {
        int x, y, width, height;

        // Cube
        g.drawRect(10, 10, 100, 100);
        g.drawRect(50, 50, 100, 100);

        g.drawLine(10, 10, 50, 50);
        g.drawLine(110, 10, 150, 50);
        g.drawLine(10, 110, 50, 150);
        g.drawLine(110, 110, 150, 150);

        // Initials
        g.fillRect(210, 10, 100, 10);
        g.fillRect(210, 10, 10, 50);
        g.fillRect(210, 50, 100, 10);
        g.fillRect(300, 50, 10, 80);
        g.fillRect(210, 130, 100, 10);
    }
}
```

```

g.fillRect(320, 10, 10, 130);
g.fillRect(440, 10, 10, 130);

x = 330; y = 20; width = 10; height = 10;
for (int i = 0; i <= 10; i++) {
    g.fillRect(x, y, width, height);
    x += 10; y += 10;
}

// Pacman
g.fillArc(160, 210, 100, 100, 30, 300);
g.fillArc(10, 210, 100, 100, 210, 300);
g.fillArc(85, 150, 100, 100, 120, 300);
g.fillArc(85, 270, 100, 100, 300, 300);

// Sphere
x = 25; y = 25; width = 100; height = 100;
for(int i = 0; i < 5; i++) {
    g.drawOval(x, 25, width, 100);
    g.drawOval(25, y, 100, height);
    x += 10; y += 10; width -= 20; height -=20;
}

// Inscribed
g.drawOval(400, 200, 200, 200);
g.drawLine(500, 200, 400, 300);
g.drawLine(400, 300, 500, 400);
g.drawLine(500, 200, 500, 400);
g.drawOval(418, 258, 82, 84);

} // end method paint
} // end class AWTGraphics

```

Bricks.java

```

public class Bricks {

    public static void main(String[] args) {
        // TODO Auto-generated method stub
        System.out.print(makeBricks(4,1,8));
    } // end main method

    public static boolean makeBricks(int smallBricks, int largeBricks, int
goalLength) {
        final int smallBrickSize = 1; final int largeBrickSize = 5;

        int smallBricksLength = smallBricks * smallBrickSize;
        int largeBricksLength = largeBricks * largeBrickSize;

        if (smallBricksLength + largeBricksLength == goalLength) {
            System.out.println("Method 1");
            return true;
        }

        if (goalLength % smallBricksLength == 0 || goalLength %
largeBricksLength == 0) {

```

```

        System.out.println("Method 2");
        return true;
    }

    return false;
} // end method makeBricks

} // end class Bricks

```

CreditCards.java

```

import java.util.Scanner;

public class CreditCards {

    public static void main(String[] args) {
        // TODO Auto-generated method stub
        Scanner keyBoard = new Scanner(System.in);

        System.out.print("Please enter credit card number: ");
        long cardNum = keyBoard.nextLong();

        long cardNumLength = Long.toString(cardNum).length();

        // sum every other digit
        long otherDigits = cardNum, otherDigitsSum = 0;
        for (long i = cardNumLength; i > 0; i -= 2) {
            otherDigitsSum += otherDigits % 10;
            otherDigits /= 100;
        }

        // double remaining digits and sum their digits
        long doubleDigits = cardNum / 10, doubleDigitsSum = 0;
        long doubleDigitsInternal;
        for (long i = cardNumLength - 1; i > 0; i -= 2) {
            doubleDigitsInternal = (doubleDigits % 10) * 2;
            for (byte j = 0; j < 2; j++) {
                doubleDigitsSum += (doubleDigitsInternal % 10);
                doubleDigitsInternal /= 10;
            }
            doubleDigits /= 100;
        }

        // check if last digit of sum equals zero
        long checkSum = otherDigitsSum + doubleDigitsSum;
        long checkSumLast = checkSum % 10;

        if (checkSumLast == 0) {
            System.out.println("VALID");
        }
        else {
            System.out.println("INVALID");
        }
    } // end main method

} // end class CreditCards

```

Darts.java

```
public class Darts {

    public static void main(String[] args) {
        // TODO Auto-generated method stub
        double numInside = 0, numOutside = 0;

        int iterations = 10000000;

        for (int i = 0; i < iterations; i++) {
            double distFromOrigin = Math.sqrt(Math.pow(genRandPoint(),
2) + Math.pow(genRandPoint(), 2));

            if (distFromOrigin <= 1) { // inside circle
                numInside++;
            }
            else { // outside circle
                numOutside++;
            }
        }

        System.out.println("Approximation for Pi: " + (numInside /
iterations) * 4);
    } // end main method

    public static double genRandPoint() {
        return Math.random() * 2 - 1;
    } // end method genRandPoint

} // end class Darts
```

DaysAlive.java

```
import java.util.GregorianCalendar;
import java.util.Calendar;
import java.util.Scanner;

public class DaysAlive {

    public static void main(String[] args) {
        // TODO Auto-generated method stub
        Scanner userInput = new Scanner(System.in);

        System.out.println("Enter date of birth");
        System.out.print("Year: ");
        int yearBorn = userInput.nextInt();
        System.out.print("Month: ");
        int monthBorn = userInput.nextInt();
        System.out.print("Day: ");
        int dayBorn = userInput.nextInt();
        Calendar born = new GregorianCalendar(yearBorn, monthBorn - 1,
dayBorn);

        long millis = System.currentTimeMillis();

        double diff = millis - born.getTimeInMillis();
```

```

        diff = diff / (24 * 60 * 60 * 1000);

        System.out.println(); // blank line
        System.out.println("You have been alive for:");
        System.out.println("Approximately " + Math.round(diff) + " days");

    } // end main method
} // end class DaysAlive

```

DieSimulator.java

```

import java.applet.Applet;
import java.awt.Graphics;
import java.util.Random;

public class DieSimulator extends Applet {

    public void paint(Graphics g) {
        // Create die
        g.drawRect(10, 10, 100, 100);

        // Generate random number
        Random randy = new Random();
        long rand = randy.nextInt(6) + 1;
        System.out.println(rand);

        // Create ellipses
        for (int i = 0; i < rand; i++) {
            g.fillOval(55, i * 15 + 20, 10, 10);
        }
    } // end paint method
} // end class DieSimulator

```

Fibonacci.java

```

public class Fibonacci {

    public static void main(String[] args) {
        // TODO Auto-generated method stub

        int sum = 0, x = 1, use;

        do {
            use = genFib(x);
            if (use % 2 == 0) {
                sum += use;
            }
            x++;
        } while (use <= 4000000);

        System.out.println(sum);

    } // end main method

    public static int genFib(int n) {

```

```

        if (n == 1) return 1;
        if (n == 2) return 2;

        if (n > 2) {
            return genFib(n - 1) + genFib(n - 2);
        }

        return -1;
    } // end method genFib
} // end class Fibonacci

```

Gamble.java

```

import java.util.Scanner;

public class Gamble {

    public static void main(String[] args) {
        // TODO Auto-generated method stub
        Scanner keyBoard = new Scanner(System.in);

        System.out.print("Please enter amount of money: $");
        double amount = keyBoard.nextDouble();

        int roll1, roll2, numRolls = 0;
        double greatest = amount;
        int greatestRoll = 0;

        while (amount > 0) {
            roll1 = (int) (Math.random() * 6) + 1;
            roll2 = (int) (Math.random() * 6) + 1;
            numRolls++;

            if (roll1 + roll2 == 7) {
                amount += 4;
                if (amount > greatest) {
                    greatest = amount;
                    greatestRoll = numRolls;
                }
            }
            else {
                amount -= 1;
            }
        }

        System.out.println("You would be broke after " + numRolls + "
rolls!");
        System.out.println("You should have quit after " + greatestRoll +
" rolls,");
        System.out.println("When you could have won $" + greatest);

    } // end main method
} // end class Gamble

```

Guessing.java

```
import java.util.Scanner;

public class Guessing {

    public static void main(String[] args) {
        // TODO Auto-generated method stub
        System.out.println("Created by Sahil Nawab and Miles Arnett");

        int compNum, userNum, guesses;
        boolean replay = false;
        boolean playAgain = false;

        Scanner keyBoard = new Scanner(System.in);

        do {
            compNum = (int) (Math.random() * 100) + 1;
            guesses = 0;

            System.out.print("Please guess a number between 1 and 100
(or enter -1 to quit): ");

            do {
                userNum = keyBoard.nextInt();

                if (userNum == -1) {
                    replay = false; playAgain = false;

                    System.out.println("Thank you for playing!");
                    System.out.println("Created by Sahil Nawab and
Miles Arnett");

                    return;
                }

                if (userNum == compNum) {
                    System.out.println("You guessed correctly: " +
userNum);

                    replay = false; guesses++;

                    System.out.println("You guessed " + guesses + "
times!");

                    keyBoard.nextLine(); // absorb extra newline
                    System.out.print("Would you like to play again?
(Y/N): ");

                    String userPlayAgain = keyBoard.nextLine();

                    if (userPlayAgain.equalsIgnoreCase("y") ||
userPlayAgain.equalsIgnoreCase("yes")) {
                        playAgain = true;
                    }
                    else {
                        playAgain = false;
                    }
                }
            }
            else if (userNum > compNum) {
```

```

        replay = true; guesses++;
        System.out.println("You guessed incorrectly: "
+ userNum + " is too big!");
        System.out.print("Please guess again: ");
    }
    else if (userNum < compNum) {
        replay = true; guesses++;
        System.out.println("You guessed incorrectly: "
+ userNum + " is too small!");
        System.out.print("Please guess again: ");
    }
    } while(replay);
} while (playAgain);

    System.out.println("Thank you for playing!");
    System.out.println("Created by Sahil Nawab and Miles Arnett");
} // end main method

} // end class Guessing

```

LineArt.java

```

import java.applet.Applet;
import java.awt.Color;
import java.awt.Graphics;

public class LineArt extends Applet {

    public void paint(Graphics g) {
        int height = 630, width = 980;
        int xInc = width / 70, yInc = height / 70;
        int x1 = 0, y1 = 0, x2 = 0, y2 = 0;
        g.drawRect(10, 10, width, height);

        // bottom left corner
        x1 = 10; y1 = 10; x2 = 10; y2 = height + 10;
        for (int i = 0; i < 710; i += 10) {
            g.setColor(genRandColor());
            g.drawLine(x1, y1, x2, y2);
            y1 += yInc; x2 += xInc;
        }

        // bottom right corner
        x1 = width + 10; y1 = 10; x2 = width + 10; y2 = height + 10;
        for (int i = 0; i < 710; i += 10) {
            g.setColor(genRandColor());
            g.drawLine(x1, y1, x2, y2);
            y1 += yInc; x2 -= xInc;
        }

        // top right corner
        x1 = width + 10; y1 = height + 10; x2 = width + 10; y2 = 10;
        for (int i = 0; i < 710; i += 10) {
            g.setColor(genRandColor());
            g.drawLine(x1, y1, x2, y2);
            y1 -= yInc; x2 -= xInc;
        }
    }
}

```

```

// top left corner
x1 = 10; y1 = height + 10; x2 = 10; y2 = 10;
for (int i = 0; i < 710; i += 10) {
    g.setColor(genRandColor());
    g.drawLine(x1, y1, x2, y2);
    y1 -= yInc; x2 += xInc;
}

/*-----*/
height = 630 / 2; width = 980 / 2;
xInc = width / 35; yInc = height / 35;
x1 = 0; y1 = 0; x2 = 0; y2 = 0;
g.drawRect(980/4+10, 630/4+10, width, height);

// bottom left corner / 4
x1 = 980/4 + 10; y1 = 630/4 + 10; x2 = 980/4 + 10; y2 = 630/4 +
height + 10;
for (int i = 0; i < 710 / 2; i += 10) {
    g.setColor(genRandColor());
    g.drawLine(x1, y1, x2, y2);
    y1 += yInc; x2 += xInc;
}

// bottom right corner / 4
x1 = 980/4 + width + 10; y1 = 630/4 + 10; x2 = 980/4 + width +
10; y2 = 630/4 + height + 10;
for (int i = 0; i < 710 / 2; i += 10) {
    g.setColor(genRandColor());
    g.drawLine(x1, y1, x2, y2);
    y1 += yInc; x2 -= xInc;
}

// top right corner / 4
x1 = 980/4 + width + 10; y1 = 630/4 + height + 10; x2 = 980/4 +
width + 10; y2 = 630/4 + 10;
for (int i = 0; i < 710 / 2; i += 10) {
    g.setColor(genRandColor());
    g.drawLine(x1, y1, x2, y2);
    y1 -= yInc; x2 -= xInc;
}

// top left corner / 4
x1 = 980/4 + 10; y1 = 630/4 + height + 10; x2 = 980/4 + 10; y2 =
630/4 + 10;
for (int i = 0; i < 710 / 2; i += 10) {
    g.setColor(genRandColor());
    g.drawLine(x1, y1, x2, y2);
    y1 -= yInc; x2 += xInc;
}

} // end paint method

public Color genRandColor() {
    int randRed = (int) (Math.random() * 256),
        randGreen = (int) (Math.random() * 256),
        randBlue = (int) (Math.random() * 256);

```

```

        return new Color(randRed, randGreen, randBlue);
    } // end method genRandColor

} // end class LineArt

```

Manipulator.java

```

import java.awt.Color;
import java.util.Scanner;

public class Manipulator {

    public static void main(String[] args) {
        // TODO Auto-generated method stub
        Scanner keyBoard = new Scanner(System.in);
        Picture pic = new Picture();

        System.out.print("Load an image from computer or web: ");
        String userInput = keyBoard.nextLine();

        if (userInput.equalsIgnoreCase("computer")) {
            pic.pick();
        }
        else if (userInput.equalsIgnoreCase("web")) {
            System.out.print("Please enter url of image: ");
            String image = keyBoard.nextLine();

            pic.load(image);
        }
        else {
            System.out.println("INVALID INPUT");
        }

        int height = pic.getHeight(), width = pic.getWidth();

        for (int i = 0; i < width; i++) {
            for (int j = 0; j < height; j++) {
                Color orig = pic.getColorAt(i, j);
                pic.setColorAt(i, j, getNegative(orig));
            }
        }

    } // end main method

    public static Color getNegative(Color original) {
        int red = 255 - original.getRed();
        int green = 255 - original.getGreen();
        int blue = 255 - original.getBlue();
        Color negative = new Color(red, green, blue);
        return negative;
    }

} // end class Manipulator

```

MiddleString.java

```
import java.util.Scanner;

public class MiddleString {

    public static void main(String[] args) {
        // TODO Auto-generated method stub
        System.out.println("Please enter string input: ");

        Scanner keyBoard = new Scanner(System.in);
        String input = keyBoard.nextLine();
        int length = input.length(), halfLength = length / 2;

        if (length % 2 == 0) {
            System.out.println(input.substring(halfLength - 1,
halfLength + 1));
        }
        else {
            System.out.println(input.substring(halfLength, halfLength +
1));
        }
        // S T R I N G S --> length = 7
        // 0 1 2 3 4 5 6 --> index = 6
    }

} // end class MiddleString
```

MinOfThree.java

```
import java.util.Scanner;

public class MinOfThree {

    public static void main(String[] args) {
        // TODO Auto-generated method stub
        Scanner keyBoard = new Scanner(System.in);

        System.out.print("Please enter first integer: ");
        int one = keyBoard.nextInt();

        System.out.print("Please enter second integer: ");
        int two = keyBoard.nextInt();

        System.out.print("Please enter third integer: ");
        int three = keyBoard.nextInt();

        if (one < two && one < three) {
            System.out.println("The first integer, " + one + ", is the
smallest integer.");
        }
        else if (two < one && two < three) {
            System.out.println("The second integer, " + two + ", is the
smallest integer.");
        }
        else if (three < one && three < two) {
```

```

        System.out.println("The third integer, " + three + ", is
the smallest integer.");
    }

    } // end main method

} // end class MinOfThree

```

Mortgage.java

```

public class Mortgage {

    public static void main(String[] args) {
        // TODO Auto-generated method stub
        System.out.println("Lab03: The Mortgage Payment Program");

        double principal = 259000, annualRate = 5.75, years = 30, months
= years * 12;
        double monthlyRate = annualRate / 100.0; monthlyRate /= 12;

        System.out.println("Principal:    $" + principal);
        System.out.println("N of Years:    " + years);
        System.out.println("Annual Rate:    " + annualRate);
        System.out.println(); // add blank line for organization

        double monthly = calcMonthly(principal, monthlyRate, months);
        double rmonthly = (Math.round(monthly*100))/100.0;
        double total = months * rmonthly;
        double interest = total - principal;

        System.out.println("Monthly Payment:    $" + rmonthly);
        System.out.println("Total Payment:    $" + total);
        System.out.println("Total Interest:    $" + interest);
    } // end main method

    public static double calcMonthly(double p, double r, double m) {
        double n = Math.pow((1 + r), m);
        return ((r * n) / (n - 1)) * p;
    } // end method calcMonthly

} // end class Mortgage

```

Multiples.java

```

public class Multiples {

    public static void main(String[] args) {
        // TODO Auto-generated method stub

        int i, x = 0;

        for (i = 0; i < 1000; i++) {
            if (i % 3 == 0 || i % 5 == 0) {
                x += i;
            }
        }
    }
}

```

```

        System.out.println(x);
    }

} // end class Multiples

```

One.java

```

public class One {

    public static void main(String[] args) {
        // TODO Auto-generated method stub
        animal(); System.out.println();
        spikey(); System.out.println();
    } // end main method

    public static void animal() {
        System.out.println("  /\_\_/\  -----");
        System.out.println(" (  \  ) / Hello \");
        System.out.println(" (   u   ) < Amazing >");
        System.out.println("  | | |   \ \ Coder /");
        System.out.println(" ( _ | _ ) -----");
    }

    public static void spikey() {
        System.out.println("  \\/");
        System.out.println("  \\\\/");
        System.out.println("  \\\\/\\\/");
        System.out.println("  \\\\/\\\/\\\/");
        System.out.println("  \\\\/\\\/\\\/\\\/");
        System.out.println("  \\\\/\\\/\\\/\\\/");
        System.out.println("  \\\\/\\\/");
    }

} // end class One

```

Paycheck.java

```

import java.util.Scanner;

public class Paycheck {

    public static void main(String[] args) {
        // TODO Auto-generated method stub
        Scanner keyBoard = new Scanner(System.in);
        double weeklyPay = 0;

        System.out.print("Please enter hourly wage: ");
        double wage = keyBoard.nextDouble();

        System.out.print("Please enter hours worked: ");
        double hours = keyBoard.nextDouble();

        if (hours < 0) {
            System.out.println("An invalid input is received.");
        }
        else if (hours <= 40) {
            weeklyPay = wage * hours;
        }
    }
}

```

```

        else if (hours > 40) {
            weeklyPay = wage * 40 + (hours - 40) * (1.5 * wage);
        }

        System.out.println("Weekly Pay: $" + weeklyPay);

    } // end main method
} // end class Paycheck

```

Picture.java

```

import java.awt.Color;
import java.io.File;
import java.net.URL;
import java.awt.image.BufferedImage;
import java.awt.image.ColorModel;
import java.awt.image.Raster;
import java.awt.image.WritableRaster;
import javax.imageio.ImageIO;
import javax.swing.ImageIcon;
import javax.swing.JFileChooser;
import javax.swing.JFrame;
import javax.swing.JLabel;

/**
 * A picture whose pixels can be read and written.
 */
public class Picture
{
    private String source;
    private JFrame frame;
    private JLabel label;
    private BufferedImage image;

    /**
     * Constructs a picture with no image.
     */
    public Picture()
    {
        frame = new JFrame();
        frame.setDefaultCloseOperation(JFrame.EXIT_ON_CLOSE);
        label = new JLabel("No image");
        frame.add(label);
        frame.pack();
        frame.setVisible(true);
    }

    /**
     * Gets the width of this picture.
     * @return the width
     */
    public int getWidth() { return image.getWidth(); }

    /**
     * Gets the height of this picture.
     * @return the height
     */

```

```

*/
public int getHeight() { return image.getHeight(); }

/**
 Loads a picture from a given source.
 @param source the image source. If the source starts
 with http://, it is a URL, otherwise, a filename.
*/
public void load(String source)
{
    try
    {
        this.source = source;
        BufferedImage img;
        if (source.startsWith("http://"))
            img = ImageIO.read(new URL(source).openStream());
        else
            img = ImageIO.read(new File(source));

        setImage(img);
    }
    catch (Exception ex)
    {
        this.source = null;
        ex.printStackTrace();
    }
}

/**
 Reloads this picture, undoing any manipulations.
*/
public void reload()
{
    load(source);
}

/**
 Displays a file chooser for picking a picture.
*/
public void pick()
{
    JFileChooser chooser = new JFileChooser(".");
    if (chooser.showOpenDialog(null) == JFileChooser.APPROVE_OPTION)
    {
        load(chooser.getSelectedFile().getAbsolutePath());
    }
}

private void setImage(BufferedImage image)
{
    this.image = image;
    label.setIcon(new ImageIcon(image));
    label.setText(" ");
    frame.pack();
}

/**

```

```

    Gets the color of a pixel.
    @param x the column index (between 0 and getWidth() - 1)
    @param y the row index (between 0 and getHeight() - 1)
    @return the color of the pixel at position (x, y)
*/
public Color getColorAt(int x, int y)
{
    Raster raster = image.getRaster();
    ColorModel model = image.getColorModel();
    int argb = model.getRGB(raster.getDataElements(x, y, null));
    return new Color(argb, true);
}

/**
    Sets the color of a pixel.
    @param x the column index (between 0 and getWidth() - 1)
    @param y the row index (between 0 and getHeight() - 1)
    @param c the color for the pixel at position (x, y)
*/
public void setColorAt(int x, int y, Color c)
{
    WritableRaster raster = image.getRaster();
    ColorModel model = image.getColorModel();
    Object colorData = model.getDataElements(c.getRGB(), null);
    raster.setDataElements(x, y, colorData);
    label.repaint();
}
}

```

Prog01.java

```

public class Prog01 {

    public static void main(String[] args) {
        // TODO Auto-generated method stub
        int hours = 52;
        double rate = 8.25;
        double weeklyPay = 0;

        if (hours < 0) {
            System.out.println("An invalid input is received.");
        }
        else if (hours <= 40) {
            weeklyPay = rate * hours;
        }
        else if (hours > 40) {
            weeklyPay = rate * 40 + (hours - 40) * (1.5 * rate);
        }

        System.out.println("Weekly Pay: $" + weeklyPay);
    } // end main method

} // end class Prog01

```

Prog02.java

```

import java.applet.Applet;

```

```

import java.awt.Color;
import java.awt.Graphics;

public class Prog02 extends Applet {

    public void paint(Graphics g) {
        // draw maze
        g.setColor(Color.black);
        g.fillRect(0,0,800,600);
        g.setColor(Color.cyan);
        g.fillRect(0,80,800,20);
        g.fillRect(0,500,800,20);

        // draw snacks
        g.setColor(Color.white);

        for (int i = 0; i < 3; i++) {
            g.fillOval((i+5)*100, (600 - 80) / 2, 80, 80);
        }

        // draw pacman
        g.setColor(Color.yellow);
        g.fillArc((800 - 300) / 2, (600 - 300) / 2, 300, 300, 45, 270);

    } // end paint method

} // end class Prog02

```

Prog03.java

```

public class Prog03 {

    public static void main(String[] args) {
        // TODO Auto-generated method stub
        double a, b;

        a = 64; b = 0;
        System.out.println("The square root of " + a + " is " +
Math.sqrt(a));

        a = 7; b = 0;
        System.out.println("The absolute value of " + a + " is " +
Math.abs(a));

        a = -7; b = 0;
        System.out.println("The absolute value of " + a + " is " +
Math.abs(a));

        a = 3; b = 5;
        System.out.println(a + " to the " + b + "th power is " +
Math.pow(a, b));

        a = 5; b = 3;
        System.out.println(a + " to the " + b + "th power is " +
Math.pow(a, b));

        a = 69.999; b = 0;

```

```

        System.out.println(a + " rounded down is " + Math.floor(a));

        a = 69.001; b = 0;
        System.out.println(a + " rounded up is " + Math.ceil(a));

        a = 69.499; b = 0;
        System.out.println(a + " rounded to the nearest integer is " +
Math.round(a));

        a = 69.500; b = 0;
        System.out.println(a + " rounded to the nearest integer is " +
Math.round(a));

    } // end main method

} // end class Prog03

```

QuadraticFormula.java

```

import java.util.Scanner;

public class QuadraticFormula {

    public static void main(String [] args) {
        Scanner s = new Scanner(System.in);
        System.out.print("Please enter value for a: ");
        double a = s.nextDouble();
        System.out.print("Please enter value for b: ");
        double b = s.nextDouble();
        System.out.print("Please enter value for c: ");
        double c = s.nextDouble();

        if (b > 0 && c > 0 ){
            System.out.println(a + "x^2 + " + b + "x + " + c + " = 0");}
        if (b < 0 && c > 0 ){
            System.out.println(a + "x^2 " + b + "x + " + c + " = 0");}
        if (b > 0 && c < 0 ){
            System.out.println(a + "x^2 + " + b + "x " + c + " = 0");}
        if (b < 0 && c < 0 ){
            System.out.println(a + "x^2 " + b + "x " + c + " = 0");}

        double answer1 = (-b + Math.sqrt(Math.pow(b, 2) - (4 * a * c))) /
(2 * a);
        double answer2 = (-b - Math.sqrt(Math.pow(b, 2) - (4 * a * c))) /
(2 * a);

        if (Double.isNaN(answer1) || Double.isNaN(answer2)) {
            System.out.println("Answer contains imaginary numbers");
        }
        else if (answer1 == answer2) {
            System.out.println("The value is: " + answer1);
        }
        else {
            System.out.println("The values are: " + answer1 + ", " +
answer2);
        }
    } // end main method
}

```

```
} // end class QuadraticFormula
```

RockPaperScissors.java

```
import java.util.Scanner;

public class RockPaperScissors {

    public static void main(String[] args) {
        // TODO Auto-generated method stub
        int userWins = 0, userLosses = 0;
        boolean replay ;

        int computerChoice;

        String userChoiceStr;
        int userChoiceNum;

        do {
            replay = false;

            // compute computerChoice
            computerChoice = (int) (Math.random() * 3) + 1;

            // get user input
            System.out.print("Please enter your choice: ");

            Scanner keyBoard = new Scanner(System.in);
            userChoiceStr = keyBoard.nextLine();

            if (computerChoice == 1) {
                System.out.println("The computer chose Rock!");
            }
            else if (computerChoice == 2) {
                System.out.println("The computer chose Paper!");
            }
            else if (computerChoice == 3) {
                System.out.println("The computer chose Scissors!");
            }

            int length = userChoiceStr.length();
            userChoiceNum = -1;

            if (length == 4) {
                userChoiceNum = 1; // equates to rock
                if (computerChoice == 2) {
                    System.out.println("Sorry, you lost!");
                    userLosses++;
                }
                else if (computerChoice == 3) {
                    System.out.println("Congratulations, you
won!");
                    userWins++;
                }
            }
            else if (length == 5) {
                userChoiceNum = 2; // equates to paper
```

```

        if (computerChoice == 3) {
            System.out.println("Sorry, you lost!");
            userLosses++;
        }
        else if (computerChoice == 1) {
            System.out.println("Congratulations, you
won!");

            userWins++;
        }
    }
    else if (length == 8) {
        userChoiceNum = 3; // equates to scissors
        if (computerChoice == 1) {
            System.out.println("Sorry, you lost!");
            userLosses++;
        }
        else if (computerChoice == 2) {
            System.out.println("Congratulations, you
won!");

            userWins++;
        }
    }
    else {
        System.out.println("You have entered an invalid
input.");
    }

    // compare userChoiceNum to computerChoice
    if (userChoiceNum == computerChoice) {
        System.out.println("It\'s a Tie!");
    }

    // play again?
    System.out.print("Would you like to play again? (Y/N): ");
    String again = keyBoard.nextLine();

    again = again.toLowerCase();

    if (again.equals("y") || again.equals("yes")) {
        replay = true;
    }
} while(replay);

System.out.println("Your Score:");

System.out.println("Wins: " + userWins + " | Losses: " +
userLosses);
} // end main method
} // end class RockPaperScissors

```

Six.java

```

public class Six {

    public static void main(String[] args) {
        // TODO Auto-generated method stub
    }
}

```

```

        System.out.println("Hello, world!");
        message();

    } // end main method

    public static void message() {
        System.out.println("This program surely cannot ");
        System.out.println("have any errors in it");
    }

} // end class Six

```

Summation.java

```

import java.util.Scanner;

public class Summation {

    public static void main(String[] args) {
        // TODO Auto-generated method stub
        Scanner keyBoard = new Scanner(System.in);

        System.out.print("Please enter a number: ");
        int userInput = keyBoard.nextInt();

        long sum = 0;

        for (int i = 0; i <= userInput; i++) {
            sum += i;
        }

        System.out.println(sum);
    } // end main method

} // end class Summation

```

Taxes.java

```

import java.util.Scanner;

public class Taxes {

    public static void main(String[] args) {
        // TODO Auto-generated method stub
        Scanner keyBoard = new Scanner(System.in);
        double tax = 0;

        System.out.print("Please enter total income: ");
        double income = keyBoard.nextDouble();

        keyBoard.nextLine(); // absorb extra newline char
        System.out.print("Please enter marital status (Y/N): ");
        String married = keyBoard.nextLine();

        if (married.equalsIgnoreCase("y") ||
married.equalsIgnoreCase("yes")) {
            if (income <= 64000 && income > 0) {

```

```

        tax = income * 0.10;
    }
    else if (income > 64000) {
        tax = income * 0.25;
    }
    else {
        System.out.println("You have entered an invalid
input.");
        return;
    }
}
else if (married.equalsIgnoreCase("n") ||
married.equalsIgnoreCase("no")) {
    if (income <= 32000 && income > 0) {
        tax = income * 0.10;
    }
    else if (income > 32000) {
        tax = income * 0.25;
    }
    else {
        System.out.println("You have entered an invalid
input.");
        return;
    }
}
else {
    System.out.println("You have entered an invalid input.");
    return;
}

    System.out.println("Tax Payment: $" + tax);
} // end main method

} // end class Taxes

```

TaxesAdvanced.java

```

import java.util.Scanner;

public class TaxesAdvanced {

    public static void main(String[] args) {
        // TODO Auto-generated method stub
        Scanner keyBoard = new Scanner(System.in);
        double tax = 0;

        System.out.print("Please enter total income: ");
        double income = keyBoard.nextDouble();

        keyBoard.nextLine(); // absorb extra newline char
        System.out.print("Please enter marital status (Y/N): ");
        String married = keyBoard.nextLine();

        if (married.equalsIgnoreCase("n") ||
married.equalsIgnoreCase("no")) {
            if (income >= 0 && income <= 9705 ) {
                tax = income * 0.10;
            }
        }
    }
}

```

```

    }
    else if (income > 9075 && income <= 36900) {
        tax = (income - 9075) * 0.15 + 907.50;
    }
    else if (income > 36900 && income <= 89350) {
        tax = (income - 39600) * 0.25 + 5081.25;
    }
    else if (income > 89350 && income <= 186350) {
        tax = (income - 89350) * 0.28 + 18193.75;
    }
    else if (income > 186350 && income <= 405100) {
        tax = (income - 186350) * 0.33 + 45353.57;
    }
    else if (income > 405100 && income <= 406750) {
        tax = (income - 405100) * 0.35 + 117541.25;
    }
    else if (income > 406750) {
        tax = (income - 406750) * 0.396 + 118118.75;
    }
    else {
        System.out.println("You have entered an invalid
input.");
        return;
    }
}
else if (married.equalsIgnoreCase("y") ||
married.equalsIgnoreCase("yes")) {
    if (income > 0 && income <= 18150 ) {
        tax = income * 0.10;
    }
    else if (income > 18150 && income <= 73800) {
        tax = (income - 1815.00) * 0.15 + 1815.00;
    }
    else if (income > 73800 && income <= 148850) {
        tax = (income - 73800) * 0.25 + 10162.50;
    }
    else if (income > 148850 && income <= 226850) {
        tax = (income - 148850) * 0.28 + 28925.00;
    }
    else if (income > 226850 && income <= 405100) {
        tax = (income - 226850) * 0.33 + 50765.00;
    }
    else if (income > 405100 && income <= 457600) {
        tax = (income - 405100) * 0.35 + 109587.50;
    }
    else if (income > 457600) {
        tax = (income - 457600) * 0.396 + 127962.50;
    }
    else {
        System.out.println("You have entered an invalid
input.");
        return;
    }
}
else {
    System.out.println("You have entered an invalid input.");
    return;
}

```

```

        }

        System.out.println("Tax is approximately: $" + Math.round((tax) *
100.0) / 100.0);
    } // end main method

} // end class TaxesAdvanced

```

Three.java

```

public class Three {

    public static void main(String[] args) {
        // TODO Auto-generated method stub
        System.out.println("An Emergency Broadcast");
    } // end main method

} // end class Three

```

TimeDisplay.java

```

public class TimeDisplay {

    public static void main(String[] args) {
        // TODO Auto-generated method stub
        System.out.println("Lab02: The Time Display Program");
        int milliseconds = 10000123;
        int hours = 0, minutes = 0, seconds = 0;

        seconds = milliseconds / 1000;
        milliseconds %= 1000;

        minutes = seconds / 60;
        seconds %= 60;

        hours = minutes / 60;
        minutes %= 60;

        System.out.println("Hours:          " + hours);
        System.out.println("Minutes:       " + minutes);
        System.out.println("Seconds:      " + seconds);
        System.out.println("Milliseconds: " + milliseconds);
    } // end main method

} // end class TimeDisplay

```

Uppercase.java

```

import java.util.Scanner;

public class Uppercase {

    public static void main(String[] args) {
        // TODO Auto-generated method stub
        Scanner keyboard = new Scanner(System.in);

        System.out.print("Please enter a string: ");
    }
}

```

```
String userInput = keyBoard.nextLine();

int counter = 0;

for (int i = 0; i < userInput.length(); i++) {
    if (Character.isUpperCase(userInput.charAt(i))) {
        counter++;
    }
}

if (counter == 0) {
    System.out.println("No uppercase characters found!");
}
else {
    System.out.println(counter + " uppercase characters
found!");
}
} // end main method

} // end class Uppercase
```